

Senior Slo-Pitch Categories

1. A “Coin Toss” will be used to determine home team for Qualifying Round games; the “Coin Toss” will be done immediately after the Coaches Meeting. Teams NOT in attendance will automatically forfeit “choice of inning”.
 - a) In the Championship Round, home team will be determined by the round robin standings, the higher-ranking teams will have a choice of inning.
 - b) If there is more than one pool in the qualifying Round, the higher-ranking teams of all pools combined will have choice of inning.
 - c) If teams of all pools combined are equally ranked, a coin toss will determine the higher-ranking team.
 - d) In the Championship Game, the undefeated team in the Championship Round will have choice of inning (*i.e., home or away*). If there is an 'if' game, home team will be determined by a coin toss.

2. SP Equipment Rules:

- a) Pitchers are required to wear a protective **face mask & head protection** while pitching in Provincial competition.
- b) ALL players, both male and female, are required to wear **approved** protective batting helmets while on deck, batting and running the bases in Provincial competition.
- c) **Minor** players playing any defensive position must wear a **mouth guard** while playing an infield position, AND they must also wear a **face mask**.
- d) **HELMET** – a helmet that is cracked, broken, dented or altered will be declared an illegal helmet and removed from the game [Softball Canada SP Rule 2.1.9]
 - a. For an on-deck batter, batter, batter-runner and a runner, a helmet must have 2 ear flaps (1 on each side) and must be of the type that has safety features equal to or greater than those provided by the full plastic cap with padding on the inside. A liner covering only the ears does NOT meet the specifications of a legal helmet
 - b. For a catcher or defensive player – a helmet may be the skull cap type without ear flaps.
 - i. SC: helmet must be of identical colour to team caps

3. The Game

7 innings constitute a legal ball game, except if tied after 7 complete innings. If the game cannot be completed due to rain, darkness, etc.; 5 innings constitute a legal ball game. Games procedures will follow Softball Canada SP SOR Article 3 for Provincial Championships.

Game Time: No new inning after 1h15

- **NO GAMES end in a TIE** – Tiebreaker Rule (*as per Softball Canada SP Rule 1.2.4*) will commence at the top of the 8th inning and for each half-inning thereafter until the games ends, the offensive team starts its turn at bat with the player scheduled to bat tenth or eleventh with an EP or twelfth in Co-Ed with EPs in that respective half-inning being placed on second base as a runner. The runner on second base may be substituted in accordance with the Substitution Rules.

• Run Ahead Rules (*Mercy*)

- **25 runs** – where one team is leading by **25 runs after 2½ or 3** complete innings of play, the team leading shall be declared the winner
- **20 runs** – where one team is leading by **20 runs after 3½ or 4** complete innings of play, the team leading shall be declared the winner
- **15 runs** – where one team is leading by **15 runs after 4½, 5, 5½, or 6** complete innings of play, the team leading shall be declared the winner

- **Walk-off Home Run** (in effect for Senior Men & Women)

- **Home Run Limit** (Men = 7, Women = 7)

- **1 Ball, 1 Strike Count** (in effect for Senior Men & Women)

- **Extra Player** – [Softball Canada SP Rule 3.2.4]

- **Charged Conferences** – one (1) offensive conference per inning and three (3) charged defensive conferences per pitcher. [Softball Canada Rules 4.2.1 & 5.2]

- **Temporary Runner** – A temporary runner will be used for a pitcher who is on base. It is optional until there are 2 outs. [Softball

Canada SP Rule 3.2.6g]

- **Replacement Player (*Blood*)** – [Softball Canada SP Rule 3.2.5]
- **Pitching Rule:** You must have 1 foot in contact with the pitching rubber when releasing the ball
- **LIVE PLATE – no commitment line**
- **Team roster sizes will be as follows:**

Men	Min. 12	Max. 17
Women	Min. 12	Max. 20
Coaches & Managers	Min. 1	Max. 4

A. STANDINGS AT COMPLETION OF THE QUALIFYING ROUND

Teams are RANKED after the Round Robin games based on:

1. WIN / LOSS record (no tie games in round robin)
2. Games played against each other.
3. a) Total Plus/Minus of all games – (runs **for** minus **Against**) with a maximum (+/-) per game being:

Adult SP Categories	15 runs
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- b) Least runs allowed in all games by each team
- c) Total runs scored in all games for each team
- d) Positions settled by a coin toss

NOTES:

- a) No team will be eliminated by criteria 2 or 3 – a tiebreaker game is required
- b) When using criteria 2, if one team has beaten all the other teams who they are tied with, then that team will be ranked highest regardless of whether or not the remaining teams have played one another.
- c) When using criteria 3, team records are based on ALL games of the qualifying round, and only full innings are used (e.g., 4, 5, 6, etc. in 4½, 5½, 6½, etc. inning games),
- d) If the home team is ahead when the game is over, the home team does NOT bat or complete their bat at the bottom of the inning.

B. TIEBREAKER GAMES

1. The above criteria ranking establishes the standings after completion of the qualifying round.
2. If there is a tie for the last playoff position; tie breaker games between these teams will be played, with ranking used to determine pairings in the first round, as follows:
 - a) Number of games played will be equal to number of teams minus one (1). [E.g., Two teams = 1 game, Three teams = 2 games, etc.]
 - b) If odd number of teams, the team ranked highest receives a bye in the first round.
3. If no tiebreaker games are required, then the Championship round may begin in the time slots reserved for tiebreaker games.