

SUMMARY of CATEGORY SPECIFIC RULES Softball Alberta Regional Qualifiers and Provincial Playoffs

(The Softball Alberta Official Handbook shall be referenced where discrepancies between this summary and the Handbook exist.)

U15 B C D Categories

- Coaches teams require a registered coach/manager to be fully Certified NCCP (Softball) "Community Softball" (*formerly CSOG*), Level I, or higher. Fully trained means the coach has completed their Foundations of Coaching Softball Part 1 module, attended the weekend Community Softball course and has completed their MED Online Evaluation. A maximum of four (4) coaches/managers are allowed on the team bench, <u>ONE</u> of which must be of the same gender as the team and he/she must have his/her Make Ethical Decision Online Evaluation & must have completed Foundations of Coaching Softball Part 1.
- 2. **Pickups for Provincials** teams are allowed 2 pickups for Regional Qualifiers and/or Provincial playoffs to fill out their roster but CANNOT DROP or RELEASE players for the purpose of picking up. These pickups may only be selected from affiliated teams (in the same Zone as the Provincial team), and of teams in the same classification or lower.
 - The maximum roster size is 17 players. Pickups are NOT placed on the actual roster form; they should only be **on Player Release Pickup Forms** which are available from your District Organizer or the Softball Alberta Office.
 - <u>YOUR District Organizer or the Softball Alberta office MUST sign these forms prior to the Provincial event</u> after verifying the pickup's affiliation. (*Players can ONLY be picked up once.*)
 - These Pickup Release Forms must be presented to the Softball Alberta Rep at the Coaches Meeting PRIOR to the team's FIRST game.
- A "Coin Toss" will be used to determine home team for Qualifying Round games; the "Coin Toss" will usually be done <u>immediately after</u> the Coaches Meeting. Teams NOT in attendance will automatically forfeit "choice of inning". <u>In the Championship Round</u>, home team will be determined by the qualifying round standings, the higher ranking teams will have a choice of inning.
- 4. **The Game** Seven (7) innings constitutes a legal ball game, except if tied after seven (7) complete innings or expiry of time limit. If the game cannot be completed due to time expiry, rain, darkness, etc.; five (5) innings or expiry of time limit constitutes a legal ball game.
 - **Time Limits** *Time starts at completion of Plate Conference*
 - <u>**1hr 45min**</u> Zone Playoff games, Provincial Qualifying Round games, Tiebreaker games and Championship games C1 & C2 No new inning shall start after a 1 hour & 45 minute time limit for all games.
 - <u>2hr</u> Championship games C3 & C4 No new inning shall start after a 2 hour time limit.
 - **NO GAMES end in a TIE** Tiebreaker Rule will commence at the end of the game [the 9th batter in that respective half inning starts on 2nd base].
 - Runs per Inning Rule U15, U17, & U19 Categories NOT LEADING TO POST PROVINCIAL PLAY

A seven (7) run per inning per team rule will be in effect throughout the game. Once the seventh run is scored, all other runners are stranded. They DO NOT start on base the next inning. When the team behind cannot score enough runs to win in the allotted time period or after 4 ½ innings, the game is declared over.

- Run Ahead Rules (Mercy)
 - <u>15 runs</u> where one team is leading the other by <u>15 runs after 2¹/₂ or 3</u> complete innings of play, the team leading shall be declared the winner
 - <u>10 runs</u> where one team is leading the other by <u>10 runs after 3¹/₂, or 4</u> complete innings of play, the team leading shall be declared the winner
 - <u>7 runs</u> where one team is leading the other by <u>7 runs after 4¹/2, 5, 5¹/2, or 6</u> complete innings of play, the team leading shall be declared the winner
- Pitchers Protective Face Mask/Guard <u>Pitchers are required to wear an approved protective face mask/guard when pitching</u>.
- **Pitching Rule** <u>Pitchers may pitch a maximum of four (4) innings per game</u>. Should a pitcher throw one (1) pitch (*excluding warm-up pitches*), this is classified as a complete inning pitched. In the event of extra innings, the pitching rule is not in effect. The penalty for pitcher(s) exceeding the limit of innings pitched is: 1) the coach is ejected, and 2) the player(s) is removed from the pitching position.
 - At the time of the appeal, the non-offending team shall have the option of:
 - a) Allowing all plays to stand, or
 - b) Revert to the spot in the game when the violation occurred.



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- Charged Conferences three (3) defensive conferences per seven inning game, one (1) offensive conference per inning.
- **Temporary Runner** (*Courtesy*) <u>may</u> be used for the catcher if the catcher gets on base with 2 out it is the last person in the batting order that is not on base who assumes the catcher's position on base; as per Softball Canada FP Rule 3.1.23 and 3.2.7 "*Temporary Runner*".
- Injury Replacement as per Softball Canada FP Rule 3.1.19
- Replacement Player (Blood) as per Softball Canada FP Rule 3.2.6
- Designated Player use is NOT permitted.

A. STANDINGS AT COMPLETION OF THE QUALIFYING ROUND

Teams are RANKED after the Round Robin games based on:

- 1. WIN / LOSS record (no tie games in round robin)
- 2. Games played against each other.
- 3. a) Total Plus/Minus of all games (runs For minus Against) with a maximum (+/-) per game being:

U15 Categories	7 runs
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- b) Least runs allowed in all games by each team
- c) Total runs scored in all games for each team
- d) Positions settled by a coin toss

NOTES:

- a) No team will be eliminated by criteria 2 or 3 a tiebreaker game is required
- b) When using criteria 2, if one team has beaten all the other teams who they are tied with, then that team will be ranked highest regardless of whether or not the remaining teams have played one another.
- c) The final score of a game is also the score used for tiebreaking purposes. Softball Alberta no longer reverts back to the last full inning.
- d) If the game is over and the bottom one-half of the inning is not required, the home team does NOT bat in the bottom of the inning. Runs For/Against will be determined based on full innings.

B. TIEBREAKER GAMES

- 1. The above criteria ranking establishes the standings after completion of the qualifying round.
- 2. If there is a tie for the last playoff position; tie breaker games between these teams will be played, with ranking used to determine pairings in the first round, as follows:
 - a) Number of games played will be equal to number of teams minus one (1). [E.g. Two teams = 1 game, Three teams = 2 games, etc.]
 - b) If odd number of teams, the team ranked highest receives a bye in the first round.
- 3. If no tiebreaker games are required, then the Championship round may begin in the time slots reserved for tiebreaker games.

