SUMMARY of CATEGORY SPECIFIC RULES Softball Alberta Regional Qualifiers and Provincial Playoffs
(The Softball Alberta Official Handbook shall be referenced where discrepancies between this summary and the Handbook exist.)

## U11 Category

1. Coaches - A maximum of four (4) coaches/managers are allowed on the team bench, $\mathbf{O N E}$ of which must be of the same gender as the team. U11 (including Jamboree) - All U11 categories require a registered coach to have Foundations of Coaching Softball Part 1 and the Make Ethical Decisions Online Evaluation complete on their NCCP transcript.
2. Pickups for Provincials - teams are allowed 2 pickups for Provincial playoffs to fill out their roster but CANNOT DROP or RELEASE players for the purpose of picking up. These pickups may only be selected from affiliated teams (in the same Zone as the Provincial team), and of teams in the same classification or lower.

- The maximum roster size is 17 players. Pickups are NOT placed on the actual roster form; they should only be on Player Release Pickup Forms which are available from your District Organizer or the Softball Alberta Office.
- YOUR District Organizer or the Softball Alberta office MUST sign these forms prior to the Provincial event after verifying the pickup's affiliation. (Players can ONLY be picked up once.)
- These Pickup Release Forms must be presented to the Softball Alberta Rep at the Coaches Meeting PRIOR to the team's FIRST game.

3. A "Coin Toss" will be used to determine home team for Qualifying Round games; the "Coin Toss" will usually be done immediately after the Coaches Meeting. Teams NOT in attendance will automatically forfeit "choice of inning". In the Championship Round, home team will be determined by the qualifying round standings, the higher ranking teams will have a choice of inning.
4. The Game - Seven (7) innings constitutes a legal ball game, except if tied after seven (7) complete innings or expiry of time limit. If the game cannot be completed due to time expiry, rain, darkness, etc.; five (5) innings or expiry of time limit constitutes a legal ball game.

- Time Limits - Time starts at completion of Plate Conference
- 1hr 30min - Qualifying Round games, Tiebreaker games and Championship games C1\&C2-No new inning shall start after a 1 hour \& 30 minute time limit.
- 1hr 45min - Championship games C3 \& C4 - No new inning shall start after a 1 hour \& 45 minute time limit.
- NO GAMES end in a TIE - Tiebreaker Rule will commence at the end of the game [the $9^{\text {th }^{\text {t }} \text { batter in that respective half inning }}$ starts on $2^{\text {nd }}$ base].
- Runs per Inning Rule - " $\mathbf{5}$ runs per inning" is in effect throughout the game. Once the fifth $\left(5^{\text {th }}\right)$ run is scored, all other runners are stranded. They DO NOT start on base the next inning.
- RUN AHEAD RULES: - A Run Ahead Rule shall result in the conclusion of the game when there is a difference of:
a) [Minor and Adult FP]
i) 15 or more runs after $21 / 2$ or 3 complete innings of play
ii) 10 or more runs after $31 / 2$ or 4 complete innings of play
iii) 7 or more runs after $4 \frac{1}{2}, 5,51 / 2$ or 6 complete innings of play
- Pitching Rule - Pitchers may pitch a maximum of three (3) innings per game. Should a pitcher throw one (1) pitch (excluding warm-up pitches), this is classified as a complete inning pitched. In the event of extra innings, the pitching rule is not in effect. The penalty for pitcher(s) exceeding the limit of innings pitched is: 1 ) the coach is ejected, and 2 ) the player(s) is removed from the pitching position.

At the time of the appeal, the non-offending team shall have the option of:
a) Allowing all plays to stand, or
b) Revert to the spot in the game when the violation occurred.

- Pitchers Protective Face Mask/Guard - Pitchers are required to wear an approved protective face mask/guard when pitching.
- Substitutions - Defensive players may be substituted freely without penalty. Softball Alberta recommends that each player plays a defensive position for a minimum of one (1) complete inning per game. All players shall be listed on the line-up card and shall bat in the order shown.
- Third Strike - The batter is out on the third strike, regardless if the ball is caught or not and the ball remains live.
- Infield Fly Rule - NOT in effect.

Designated Player - use is NOT permitted.

- Charged Conferences - three (3) defensive conferences per seven inning game, one (1) offensive conference per inning.
- Temporary Runner (Courtesy) - may be used for the catcher if the catcher gets on base with 2 out - it is the last person in the batting order that is not on base who assumes the catcher's position on base; as per Softball Canada FP Rule 3.1.23 and 3.2.7 "Temporary Runner".
- Injury Replacement - as per Softball Canada FP Rule 3.1.19
- Replacement Player (Blood) - as per Softball Canada FP Rule 3.2.6


## A. STANDINGS AT COMPLETION OF THE QUALIFYING ROUND

Teams are RANKED after the Round Robin games based on:

1. WIN / LOSS record (no tie games in qualifying round)
2. Games played against each other.
3. a) Total Plus/Minus of all games - (runs For minus Against) with a maximum (+/-) per game being:

| U11 Categories | 7 runs |
| :--- | :--- |

b) Least runs allowed in all games by each team
c) Total runs scored in all games for each team
d) Positions settled by a coin toss

## NOTES:

a) When using criteria 2, if one team has beaten all the other teams who they are tied with, then that team will be ranked highest regardless of whether or not the remaining teams have played one another.
c) When using criteria 3 , team records are based on ALL games of the qualifying round, and only $4,5,6$, etc. full innings in $41 / 2,5 \frac{1}{2}$, $61 / 2$, etc. inning games are used,
d) If the game is over and the bottom one-half of the inning is not required, the home team does NOT bat in the bottom of the inning. Runs For/Against will be determined based on full innings.
***U11 teams will be ranked according to criteria used in A. a), b), c) for purpose of determining seeding for playoffs. No tiebreaker game is required.

